The FHWA Travel Model Improvement Program Workshop over the Web

The Travel Model
Development Series:
Part I –
Travel Model Estimation

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Webinar Outline

- Session 1: Introduction October 16, 2008
- Session 2: Data Set Preparation November 6, 2008
- Session 3: Estimation of Non-Logit Models December 11, 2008
- Session 4: Estimation of Logit Models February 10, 2009

Webinar Outline (continued)

- Session 5: Disaggregate and Aggregate Validation Procedures – March 12, 2009
- Session 6: Advanced Topics in Discrete Choice Models – April 14, 2009
- Session 7: Highway and Transit Assignment Processes – May 7, 2009

3

Webinar Outline (continued)

- Session 8: Evaluation of Model Validation Results – June 9, 2009
- Session 9: Real Life Experiences in Model Development, Webinar Wrap-Up – July 16, 2009

Outline for Today

- 1. Highway Assignment
- 2. Introduction of Homework
- 3. Transit Assignment

5

Trip Assignment

- Trip assignment is route choice
- Directly considers the choices made by other travelers
- Typically is an aggregate process
- Time periods defined for the model
 - e.g. AM peak, PM peak, midday, evening

Highway Assignment

- Input: Vehicle trip tables for each time period, perhaps by class
 - SOV
 - HOV
 - Truck
 - Toll road users?
- Input: Highway network (by class)
- Outputs: Link traffic volumes and speeds by time period (by class)

7

Static User Equilibrium Assignment

- Travel time is a function of free flow travel time, volume, and capacity
- Volume is a function of travel time
- Travelers seek to minimize their travel times (or costs)
- Equilibrium is reached when no traveler can improve his travel time

Equilibrium Assignment Practical Considerations

- Implemented as a weighted average series of all-ornothing assignments
- Each modeling software package has its own algorithms for computing equilibrium
 - Computing shortest paths
 - Computing weights
- Convergence measures
- Comparisons of scenario results

9

Highway AssignmentUser Settings

- Convergence/number of iterations
- Definition of impedance function
 - Time
 - Distance
 - Cost
 - What is not included
- Hourly/period conversion factor

Volume-Delay Functions

$$T_k = f(T_{0k}, v_k, c_k)$$

"BPR formula"

$$T_k = T_{0k} [1 + a (v_{k/}c_k)^b]$$

where:

 T_k = travel time on link k

 T_{0k} = free flow travel time on link k

 v_k = volume on link k

 c_k = capacity on link k

a, b model parameters

11

12

The BPR Formula

- Parameters a, b are not estimated
 - May be borrowed from another model
 - May be asserted
 - May be revised during calibration
- Higher a increases sensitivity of time for lower v/c
- Higher b increases sensitivity of time for higher v/c

• May vary among links (e.g. by facility type)

The BPR Formula

Examples of parameters:

a	b
0.07	6.0
0.10	4.0
0.15	4.0
0.15	8.0
0.68	5.5
0.71	2.1

а	b
0.83	2.7
0.83	7.0
0.88	9.8
1.00	5.4
1.16	6.0
1.50	5.0

13

Other Volume-Delay Functions

- Improvements to accuracy or computational efficiency
 - Akcelik formula
 - Conical function
- Consideration of additional variables
 - HCM based functions
- Node based delay

Multi-Class Assignment

- Provides link volumes for different vehicle classes
 - SOV
 - HOV
 - Truck
- Allows consideration of:
 - Priority lanes (e.g. HOV)
 - Prohibitions (e.g. trucks)

15

Multi-Class Assignment

- Travel modeling software can handle this directly
- Required inputs:
 - Trip tables for each class
 - Definitions of which links are allowed/prohibited for each class

Some Highway Assignment Questions

- Why are roads assigned above capacity?
 - Capacity is an abstract concept
 - "Saturation flows" have increased
 - The trips all have to be assigned

17

Some Highway Assignment Questions

- Can peak spreading be handled directly by...
 - Static equilibrium assignment?
 - No
 - Traffic simulation?
 - No, only spillover to later periods
 - Post processors?
 - Only in a manual, rule based manner
 - Time of day choice models?
 - Yes, in theory
 - Activity based models?
 - Yes, but need data to calibrate

Some Highway Assignment Questions

- How can link volumes/times be affected by other links?
 - Intersections (including opposing left turns)
 - Merges/weaves
 - Queuing/spillover
- How can link interactions be handled?
 - Node based delay
 - Traffic simulation

19

Homework Session 7

Transit Assignment Decisions for the Modeler

- Network decisions
 - Relationship between bus and highway speeds
 - Fare representation
 - Coding decisions
- User settings
- Single path vs. multipath

21

Transit Assignment User Settings

- Relative weights of level of service variables
 - In-vehicle time
 - Walk/wait time
 - Transfer penalty
 - Consistency with mode choice model parameters
 - How do you get skims with which to estimate the mode choice model?
- Walk/auto access rules

Transit AssignmentUser Settings (continued)

- Other rules
 - Maximum number of transfers
 - Wait time limits
 - Transfer walk limits
 - Maximum trip time
 - Minimum in-vehicle trip times

23

Transit AssignmentImplications of User Settings

- No transit service for some O-D pairs could result from:
 - Maximum travel times
 - Maximum walk or auto access/egress times
 - Maximum number of transfers
 - Minimum in-vehicle time
- Inconsistencies between scenarios

Single Path vs. Multipath Transit Assignment

• Definition of path:

The sequence of links and nodes, including walk/auto access and egress portions of trip, used to travel from the origin centroid to the destination centroid

 This defines the routes taken, in order, and the boarding, alighting, and transfer stops.

25

Single Path vs. Multipath Transit Assignment (continued)

- Single path advantages
 - Simpler
 - Accurate for simple transit networks
- Multipath advantages
 - Only way to get accurate route boardings in less simple networks
 - Supported by most modeling software

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Inaccurate Single Path Results
Example

Route A – 15 min headway

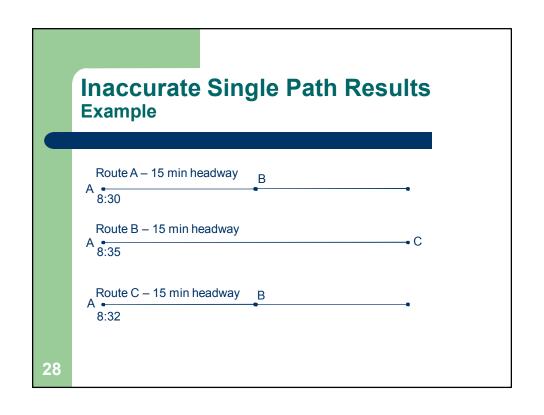
A  8:30

Route B – 15 min headway

A  8:35

Route C – 15 min headway

B  8:32
```



Single Path vs. Multipath Transit Assignment

- Decision factors
 - Software options
 - Complexity of transit network
 - Mode definitions in mode choice model
 - Desired outputs (route and stop level boardings)

29

Schedule Based Transit Assignment

- Current procedures are headway based
 - Trips not assigned to particular transit runs
- Schedule based assignment
 - Assigns trips to particular runs/vehicles
 - More accurate representations of wait times/transfer times, etc.
 - Requires mode detailed time of day travel information
 - Well suited for implementations with activity based models